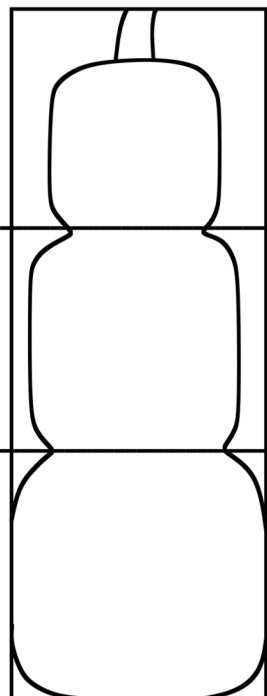


# Pumpkin Man or Plague Doctor



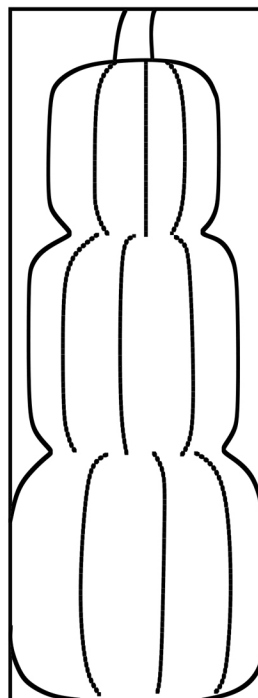
1.5-1.75" wide block

Divide into rough thirds - space for three pumpkins, and a stem.

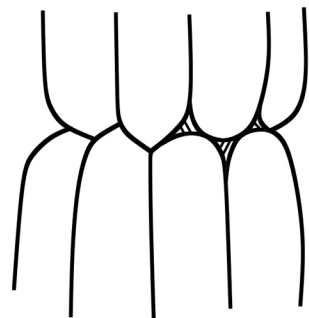
Make each third smaller as you go up, and round into not-quite-round blobs. Too round and it'll look like a snowman. No one wants that.

Incise vertical lines into the surface of each pumpkin - use a knife, or V-tool. They don't have to be deep. Round the edges slightly of each incision.

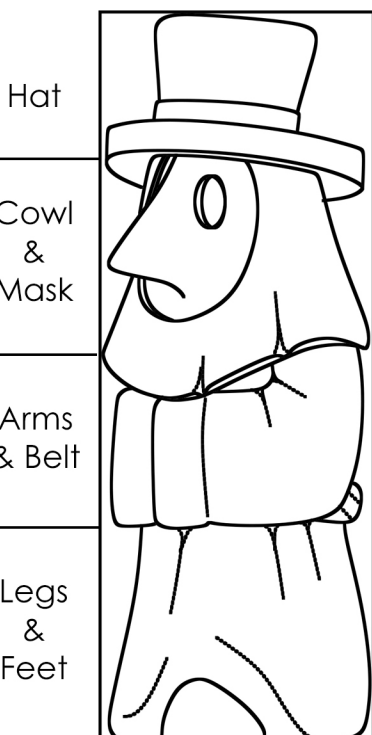
Add a face to your pumpkin!



Suggestion: don't put all your vertical lines in a row! Offset them a little.



In the corners between the pumpkins where the vertical lines meet up, cut out an extra, small, triangular chip. This adds shadow.



Hat

Cowl & Mask

Arms & Belt

Legs & Feet

This piece also takes a 1.5-1.75" wide stick, and is variable for length. Design on the diagonal.

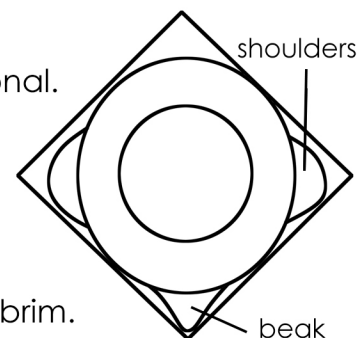
Divide roughly into fourths, but note your sections will overlap in places - so don't be hasty and cut lines across!

Hat is slightly larger at the top, than by the hat brim. Hat is also tilted up in the front.

The cowl tucks into the bottom of the hat, and the robe tucks into the bottom of the cowl.

The cowl is shorter at the edges of the shoulders, and longer down the back and front.

The hands are tucked into the arms of the other sleeve, so the sleeve cuffs meet in the middle.



shoulders

beak

The elbow rests on top of the belt, so it is not visible from the front.

Shoes are optional, but break up the bottom, and add a sense of motion.

Details! Add small diagonal cuts to the belt to make it look like twisted rope. Add fabric creases above and below the belt, at the bottom of the robe, on the drapes of the cowl, and the inside of the elbow. This helps make it look like fabric.

